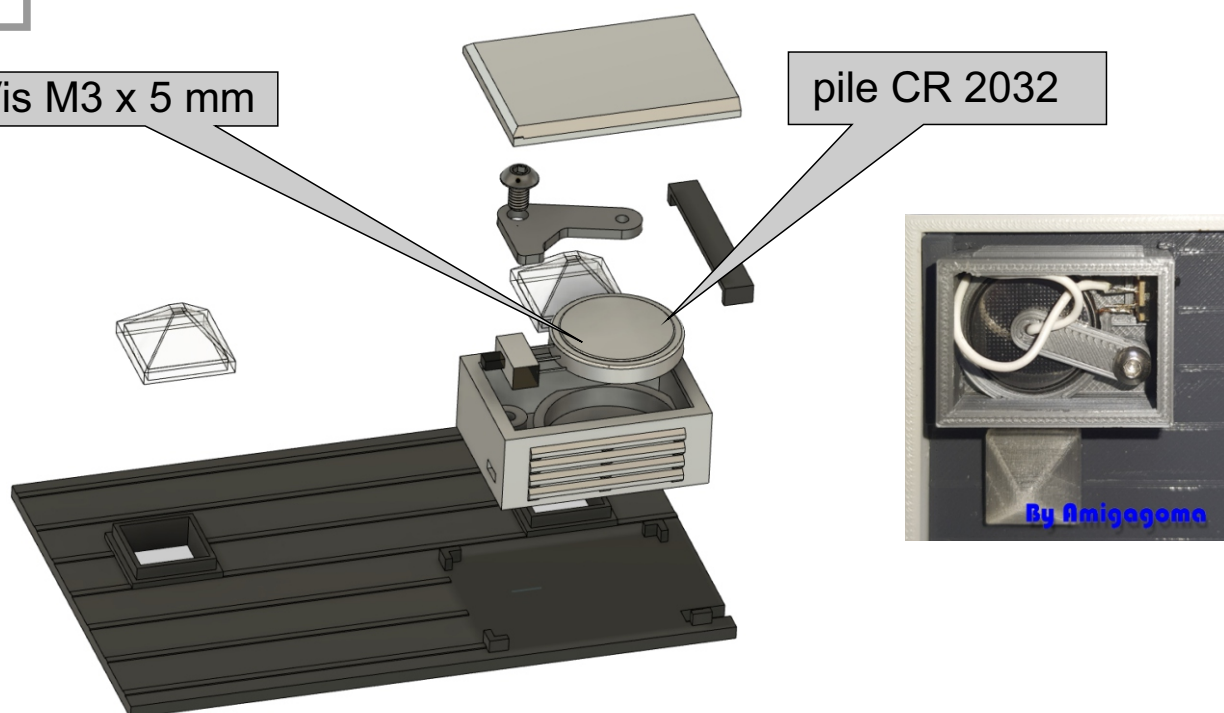


Petite Usine

1

Vis M3 x 5 mm

pile CR 2032

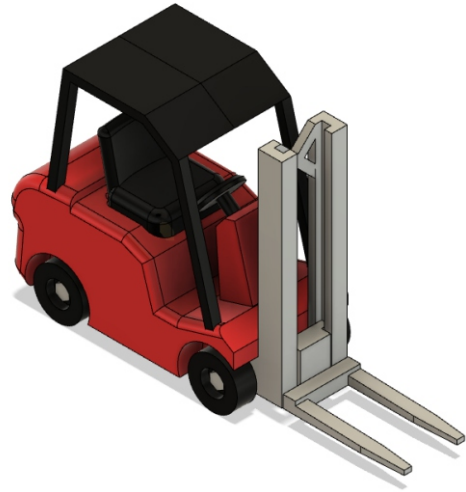
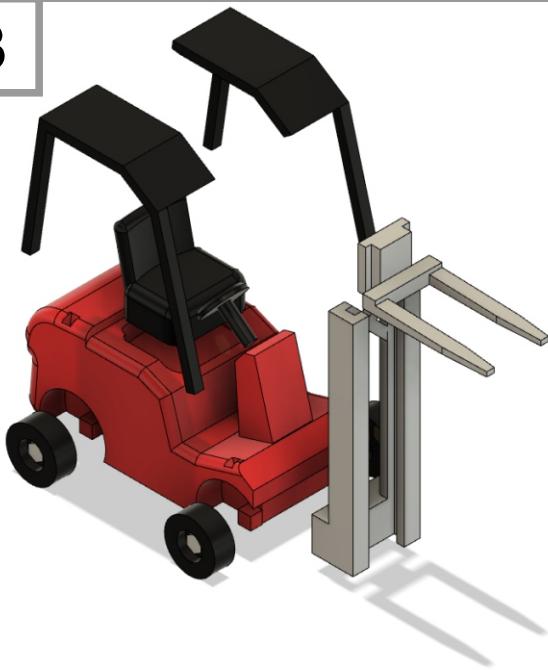


2

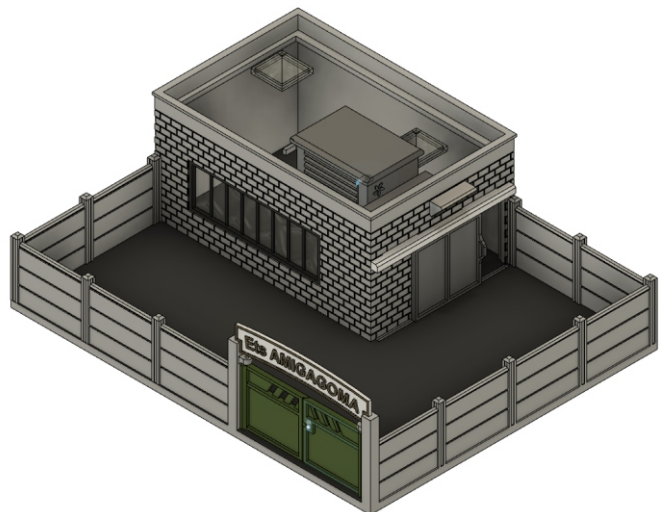
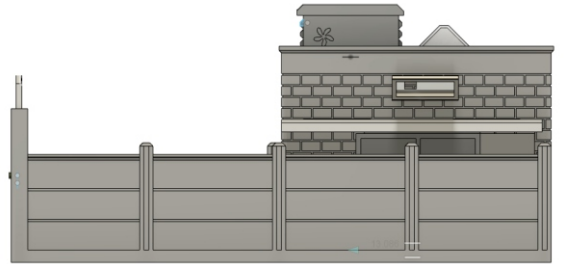
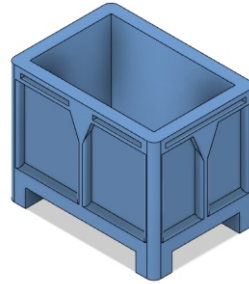
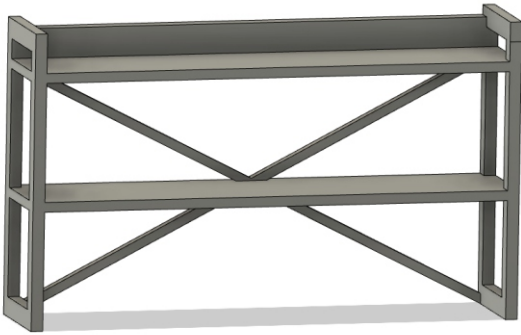


Fil de fer Ø 1 mm

3

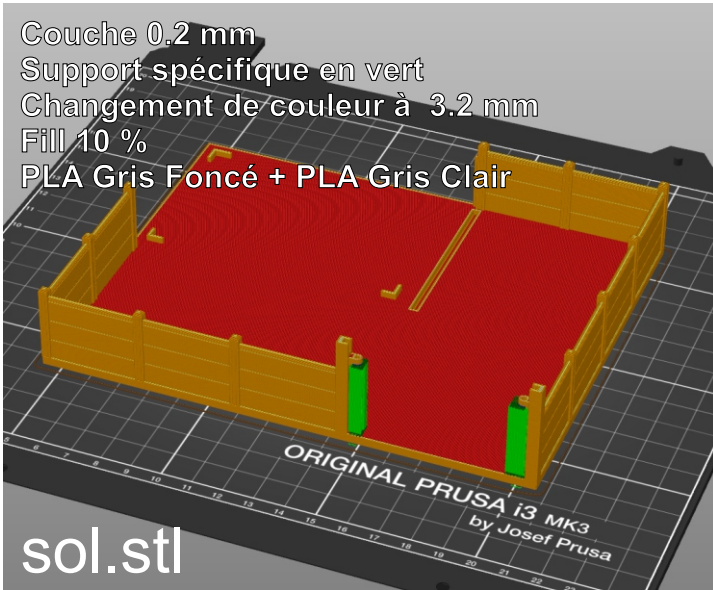


ACCESSOIRES



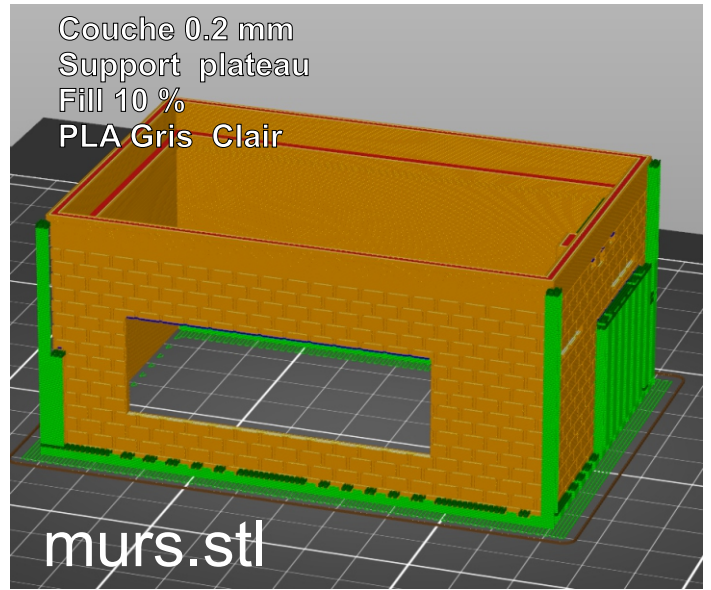
PARAMÈTRES IMPRESSION

Couche 0.2 mm
Support spécifique en vert
Changement de couleur à 3.2 mm
Fill 10 %
PLA Gris Foncé + PLA Gris Clair



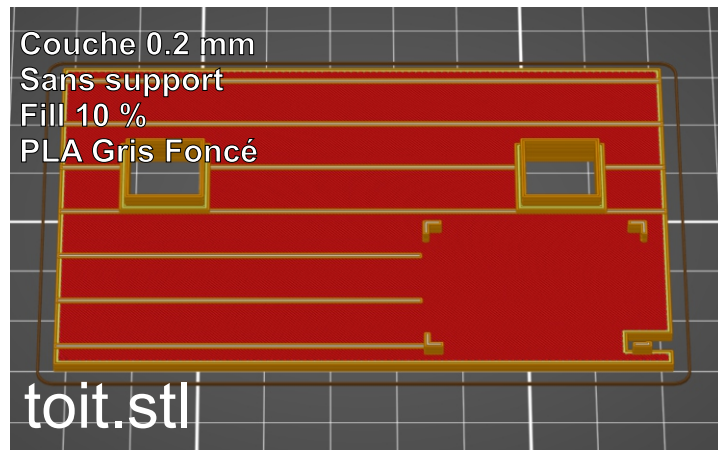
sol.stl

Couche 0.2 mm
Support plateau
Fill 10 %
PLA Gris Clair



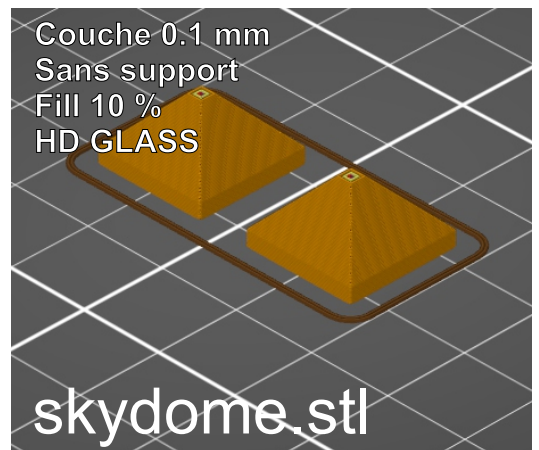
murs.stl

Couche 0.2 mm
Sans support
Fill 10 %
PLA Gris Foncé



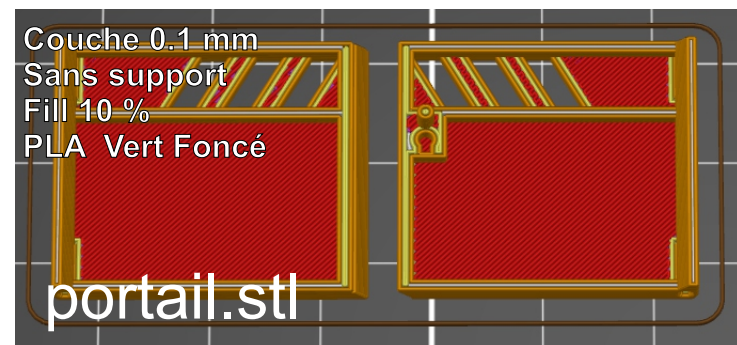
toit.stl

Couche 0.1 mm
Sans support
Fill 10 %
HD GLASS



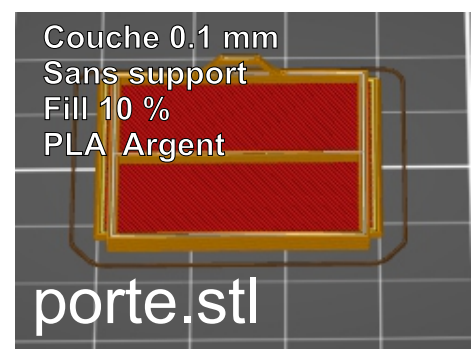
skydome.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA Vert Foncé



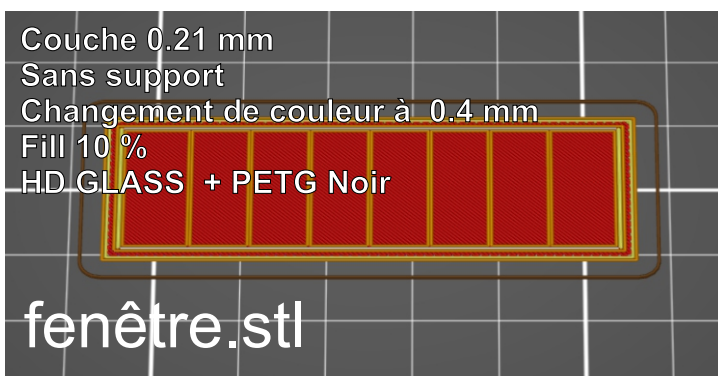
portail.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA Argent



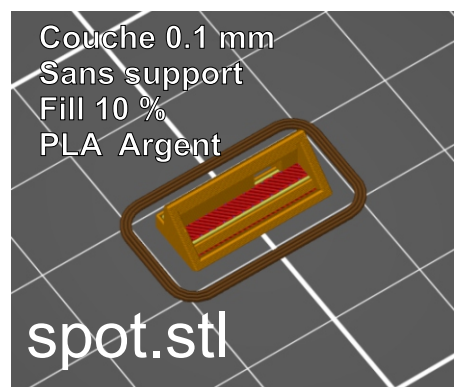
porte.stl

Couche 0.21 mm
Sans support
Changement de couleur à 0.4 mm
Fill 10 %
HD GLASS + PETG Noir



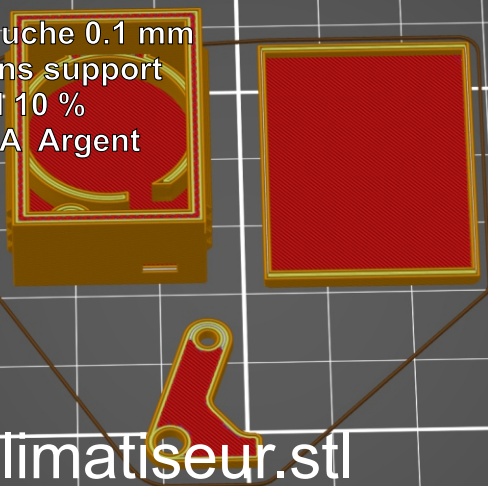
fenêtre.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA Argent



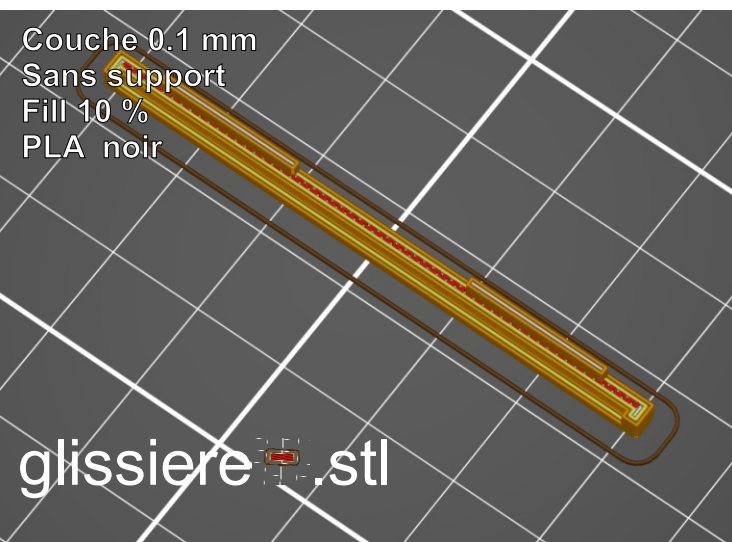
spot.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA Argent



Climatiseur.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA noir



glissiere.stl

Couche 0.1 mm
Sans support
Fill 10 %
changement à 1.1 mm
PLA Blanc puis PLA Bronze



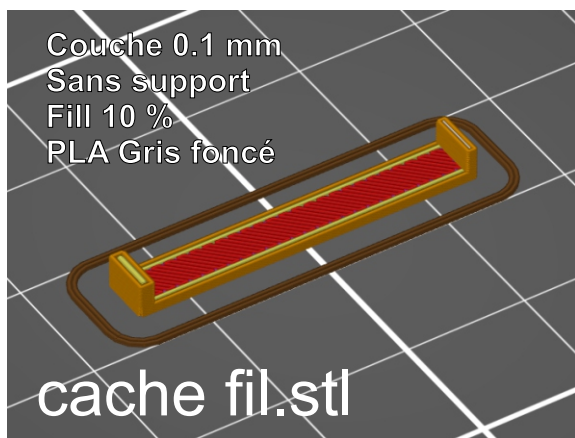
enseigne.stl

Couche 0.1 mm
Sans support
Fill 10 %
HD GLASS



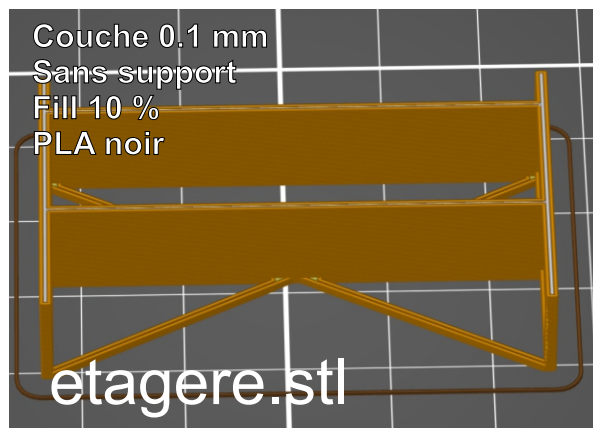
vitre spot.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA Gris foncé



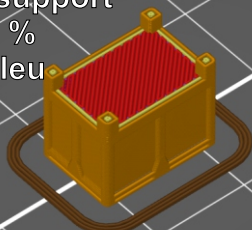
cache fil.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA noir



etagere.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA bleu



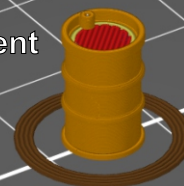
caisse palette.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA couleur bois



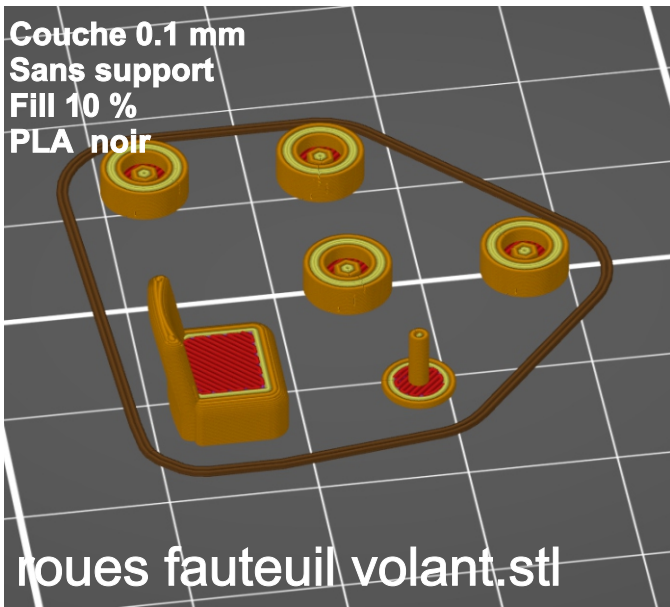
palette.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA argent



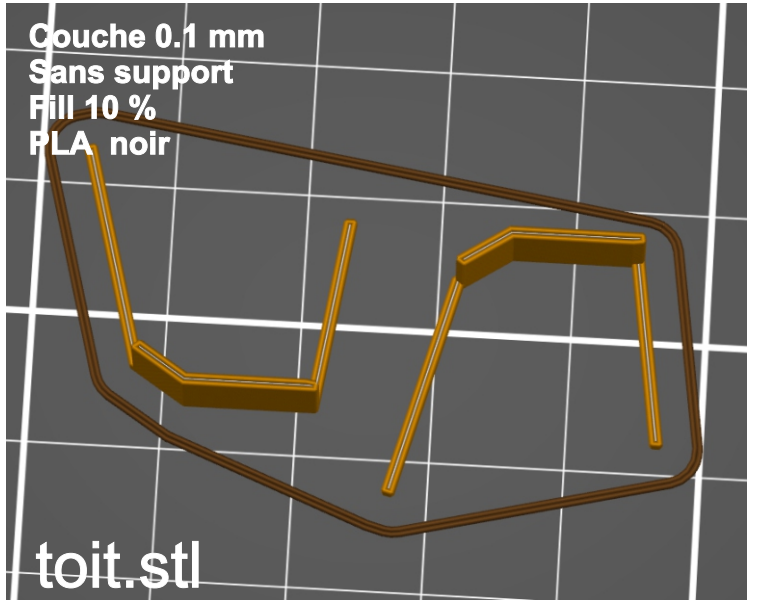
fut.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA noir



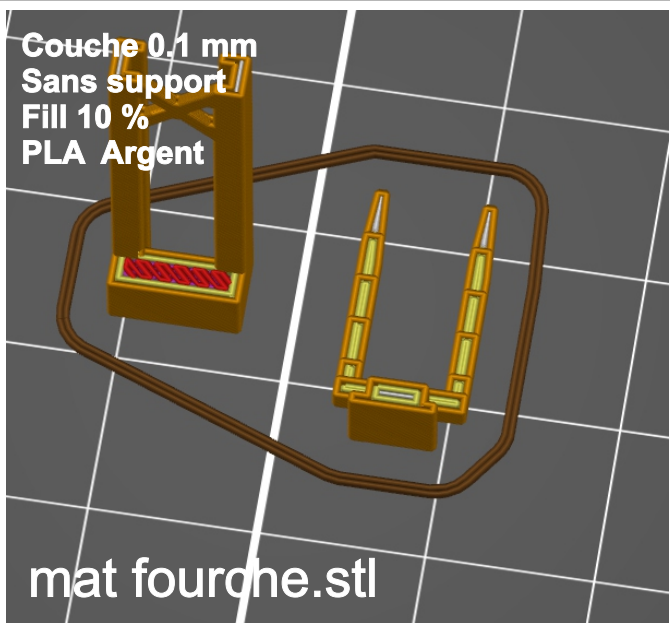
roues fauteuil volant.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA noir



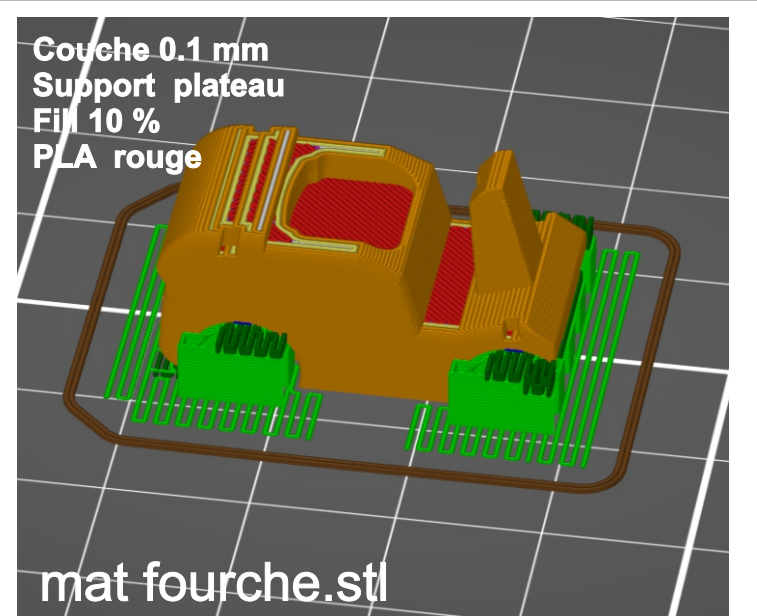
toit.stl

Couche 0.1 mm
Sans support
Fill 10 %
PLA Argent



mat fourche.stl

Couche 0.1 mm
Support plateau
Fill 10 %
PLA rouge



mat fourche.stl

