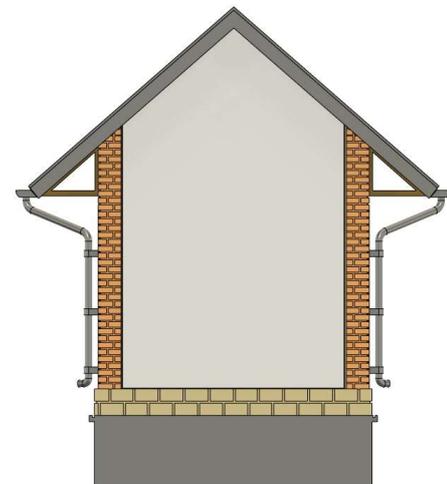


# Petite halle à Marchandise



# Petite halle à Marchandise



En rouge des aides à l'impression à supprimer  
Utiliser un cutter bien aiguisé



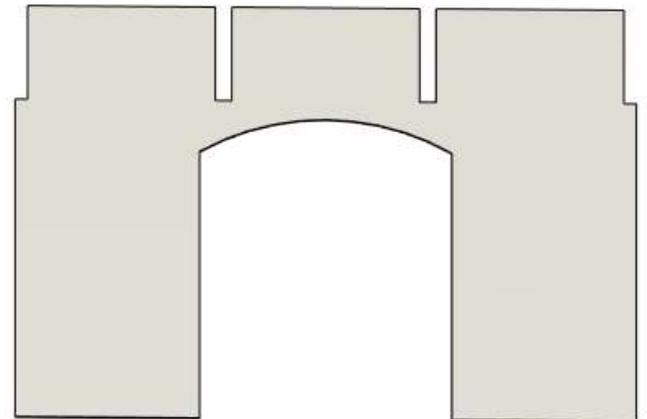
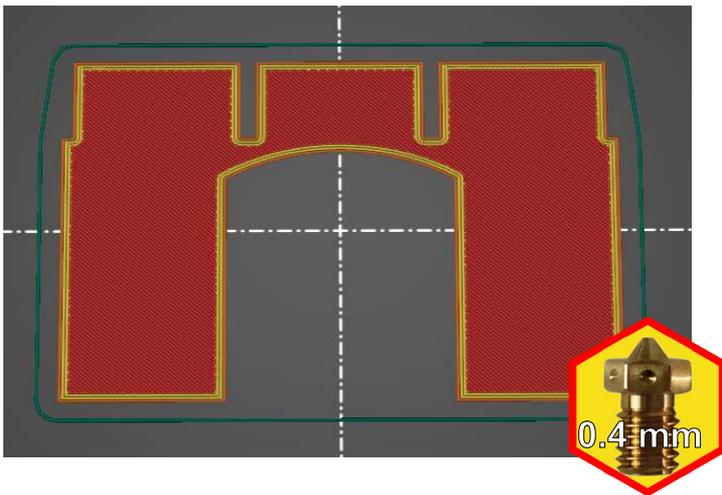
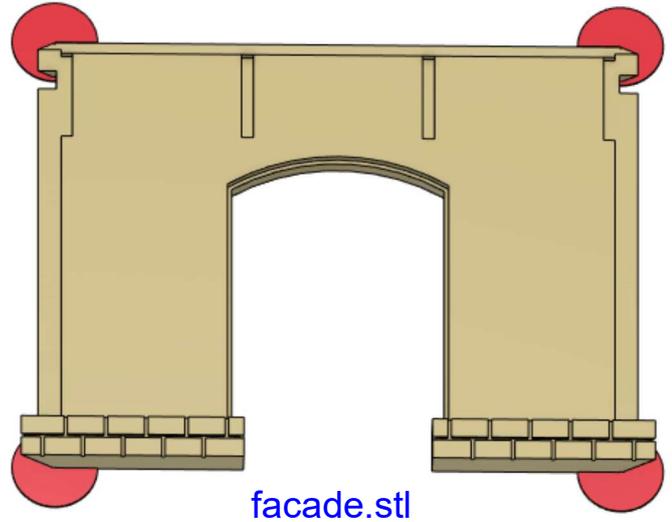
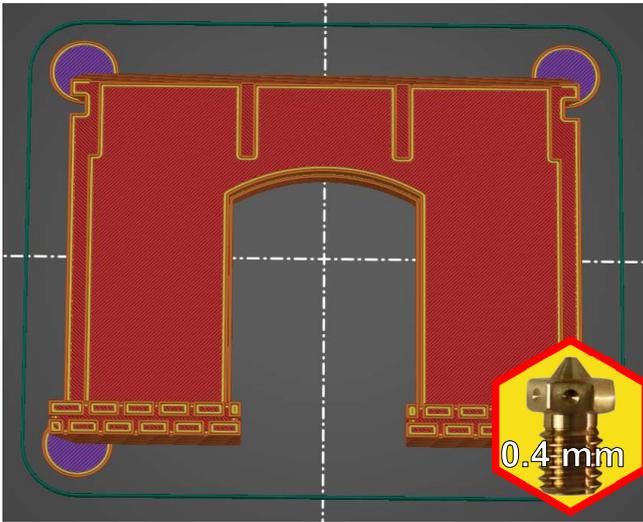
A imprimer avec une buse de 0.25 mm maximum



A imprimer avec une buse de 0.4 mm maximum

Couche 0.2 mm  
Remplissage 10 %  
sans support  
Pla beige

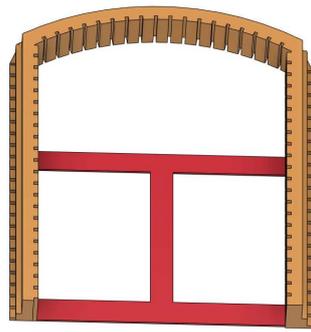
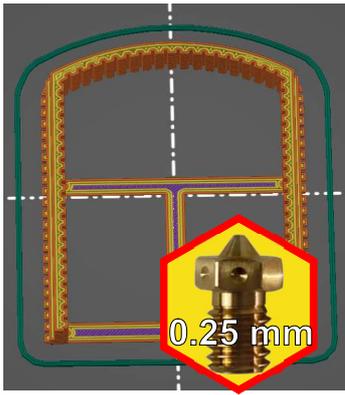
A imprimer 2 fois



Couche 0.05 mm  
Remplissage 10 %  
sans support  
Pla beige

A imprimer sur plateau texturé ou à remplacer par du papier de verre très fin  
A imprimer 2 fois

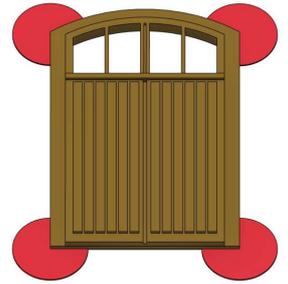
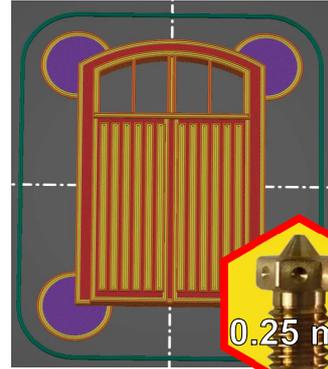
# Petite halle à Marchandise



brique.stl

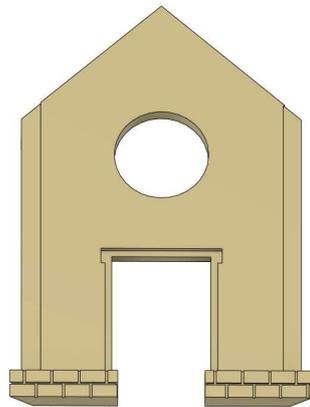
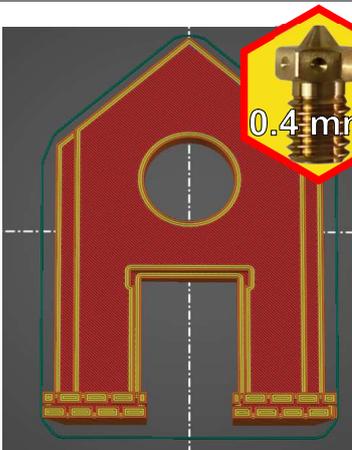
Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla brique

A imprimer 2 fois



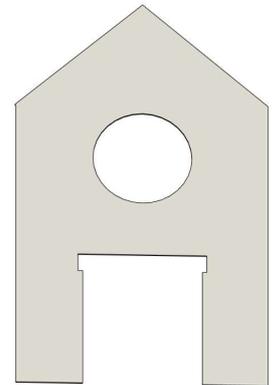
Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla marron

A imprimer 2 fois



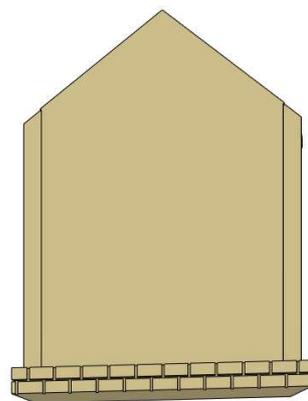
pignon 1.stl

Couche 0.2 mm  
Remplissage 10 %  
sans support  
Pla beige



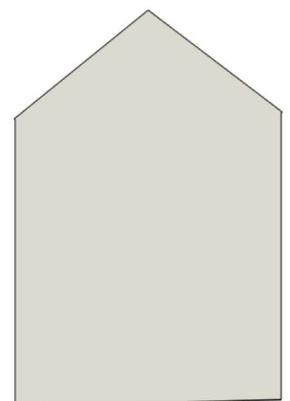
crepi pignon 1.stl

Couche 0.05 mm  
Remplissage 10 %  
sans support  
Pla beige



pignon 2.stl

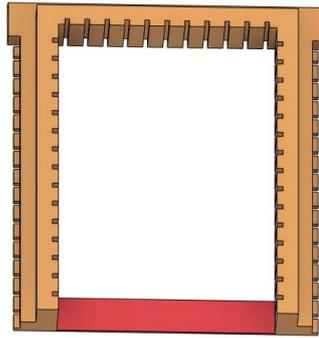
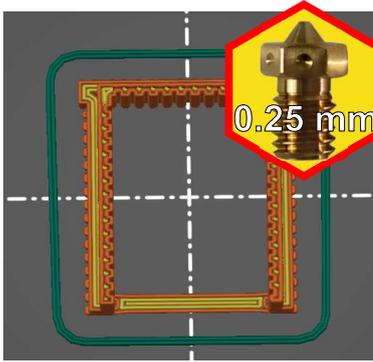
Couche 0.2 mm  
Remplissage 10 %  
sans support  
Pla beige



crepi pignon 2.stl

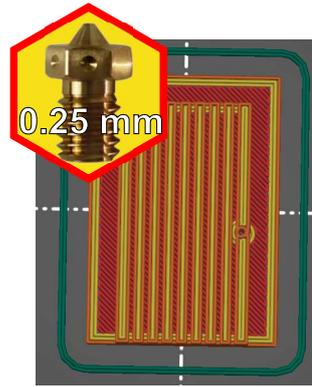
Couche 0.05 mm  
Remplissage 10 %  
sans support  
Pla beige

# Petite halle à Marchandise



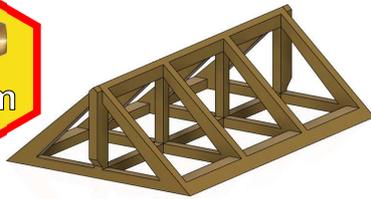
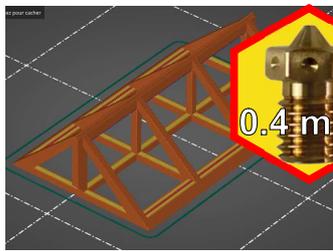
Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla brique

[tourporte.stl](#)



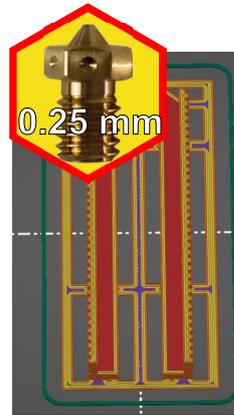
Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla marron

[porte pignon.stl](#)

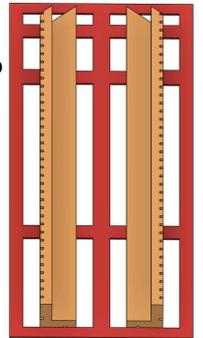


Couche 0.2 mm  
Remplissage 10 %  
sans support  
Pla marron

[charpente.stl](#)



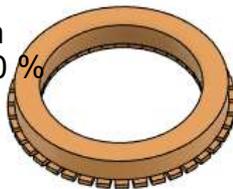
Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla brique



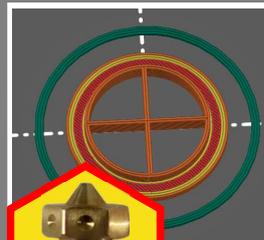
[angles.stl](#)



Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla brique



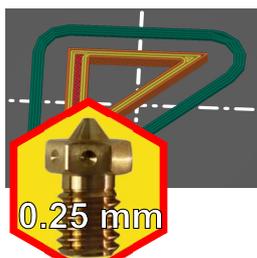
[oeildeboeuf.stl](#)



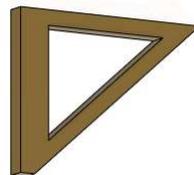
Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla noir



[grille.stl](#)

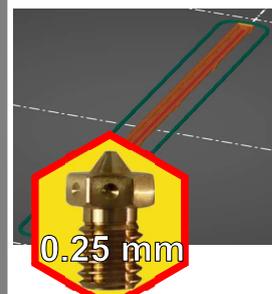


Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla marron



[appuiotit.stl](#)

A imprimer 8 fois



Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla argent



[cheneau.stl](#)

A imprimer 2 fois

# Petite halle à Marchandise



Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla argent



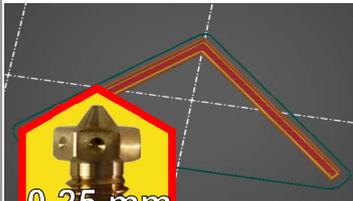
descente avant.stl  
descente arriere.stl



Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla argent



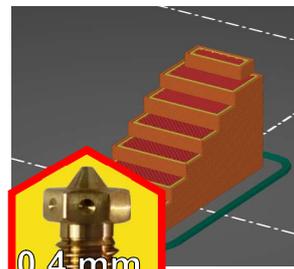
faitiere.stl



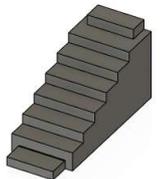
Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla argent



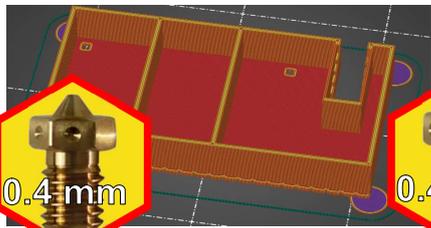
rive.stl



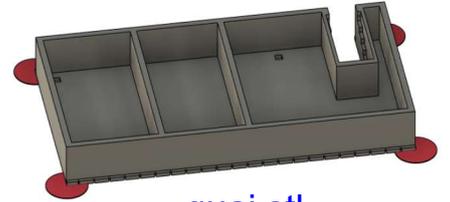
Couche 0.1 mm  
Remplissage 10 %  
sans support  
Pla gris ciment



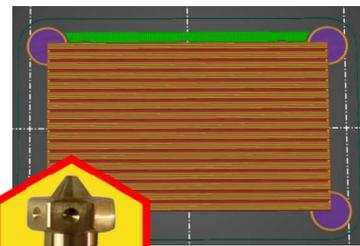
escalier.stl



Couche 0.2 mm  
Remplissage 10 %  
sans support  
Pla gris foncé



quai.stl



Couche 0.1 mm  
Remplissage 10 %  
support plateau  
Pla marron

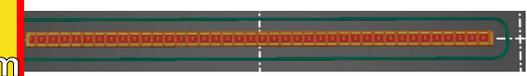


toit.stl

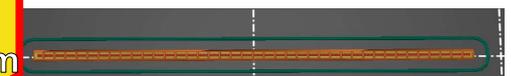
A imprimer 2 fois



tuile.stl 32 fois



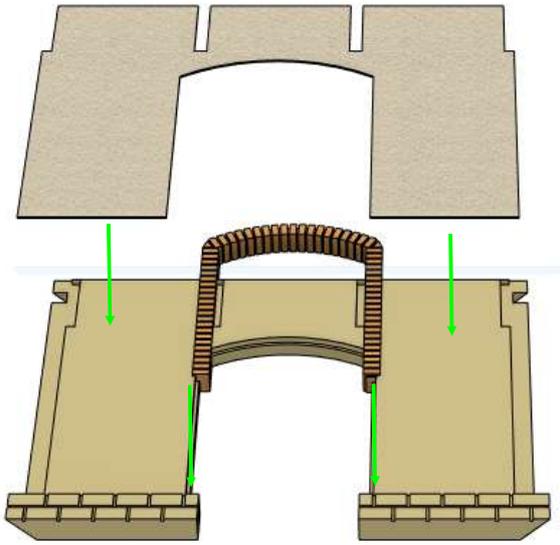
tuile haut.stl 2 fois



Couche 0.1 mm  
Remplissage 10 %  
support plateau  
Pla tuile

# Petite halle à Marchandise

1

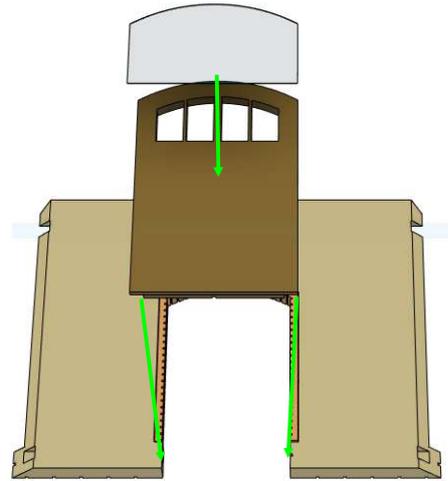


Crepi facade.stl  
facade.stl  
brique.stl

2 fois : facade et arriere

2

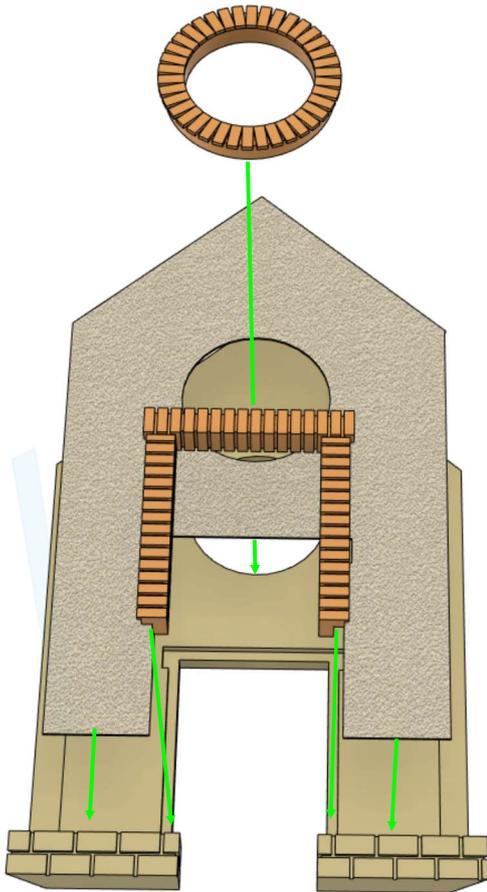
A découper dans du transparent



facade et arriere  
porte.stl

facade et arriere

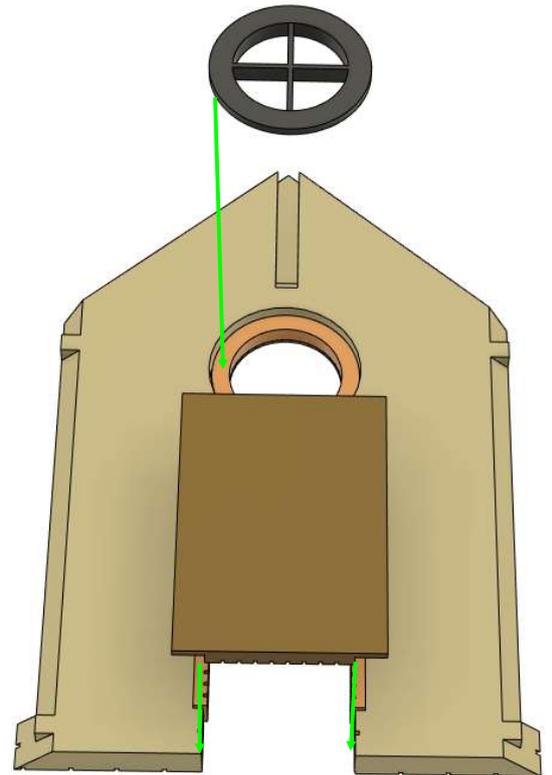
3



crepi pignon 1.stl  
pignon 1.stl  
oeildeboeuf .stl  
tourporte.stl

pignon 1

4

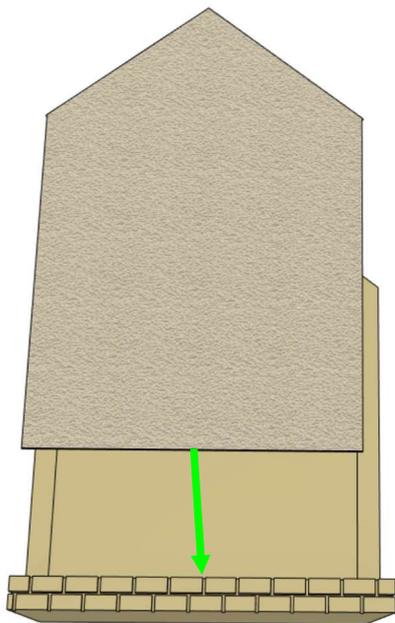


grille .stl  
porte pignon.stl

pignon 1

# Petite halle à Marchandise

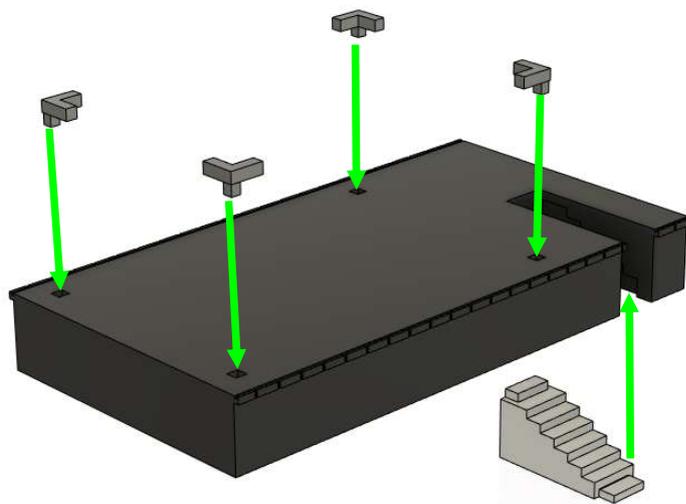
5



crepi pignon 2.stl  
pignon 2.stl

pignon 2

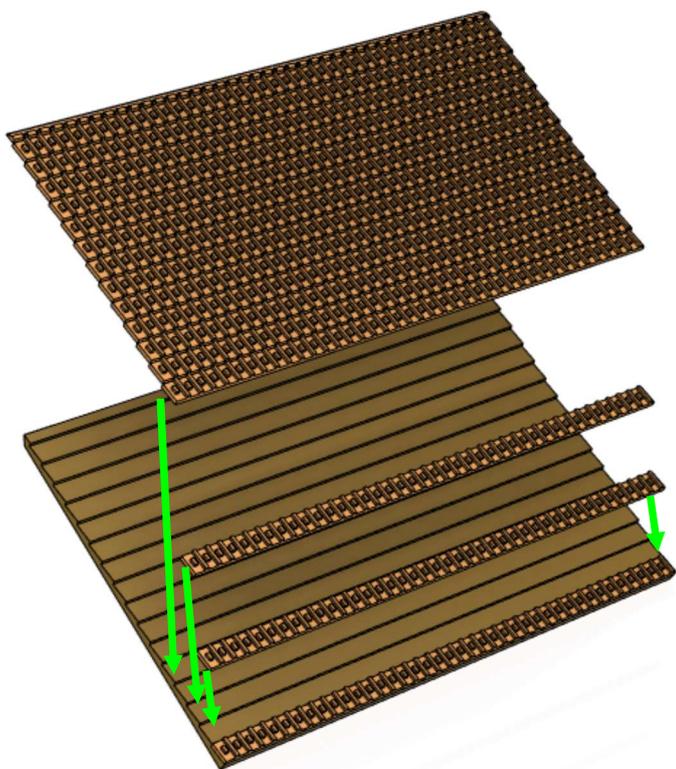
6



quai.stl  
cale.stl  
escalier.stl

quai

6

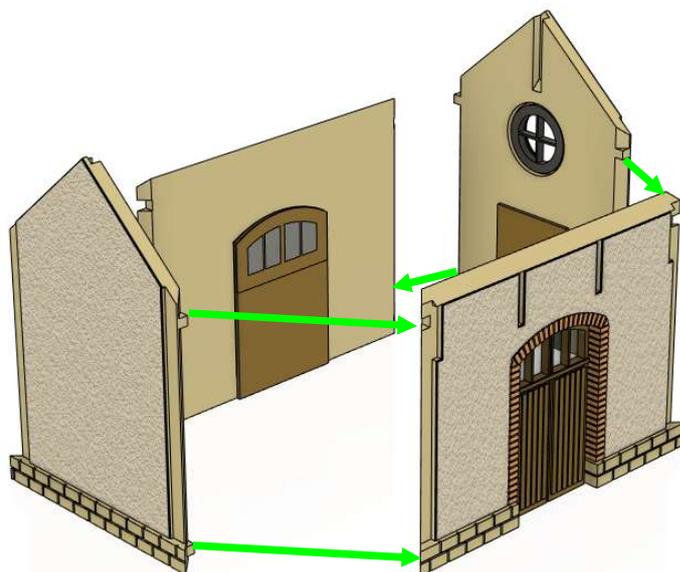


toit.stl  
tuile.stl  
tuile haut.stl

2 fois

toit

7

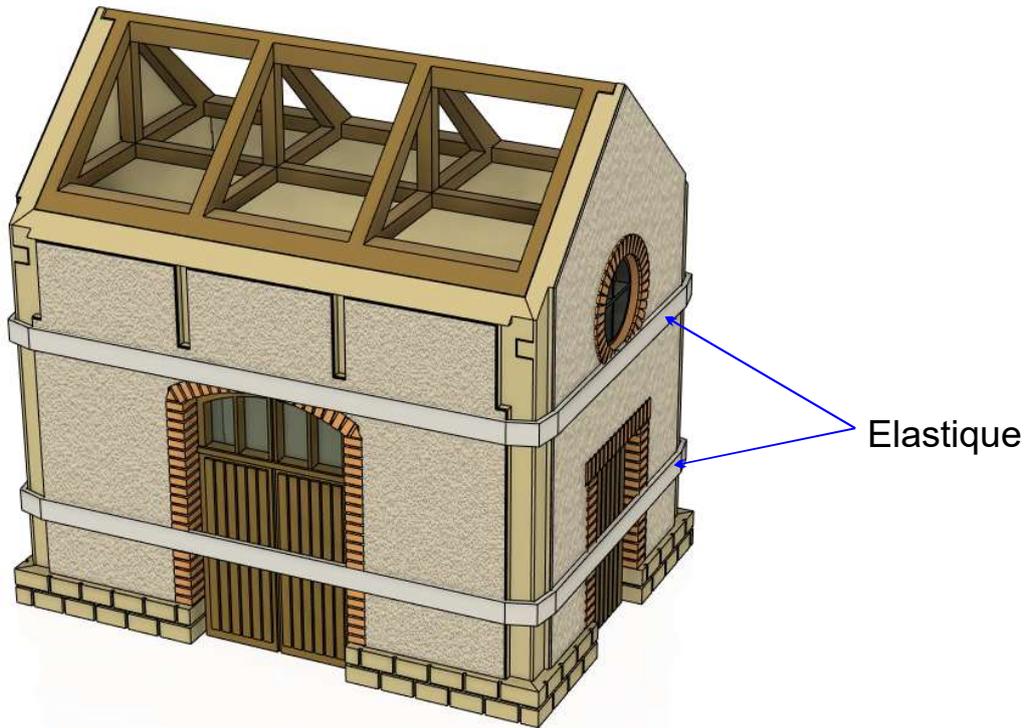


pignon 1  
pignon 2  
facade

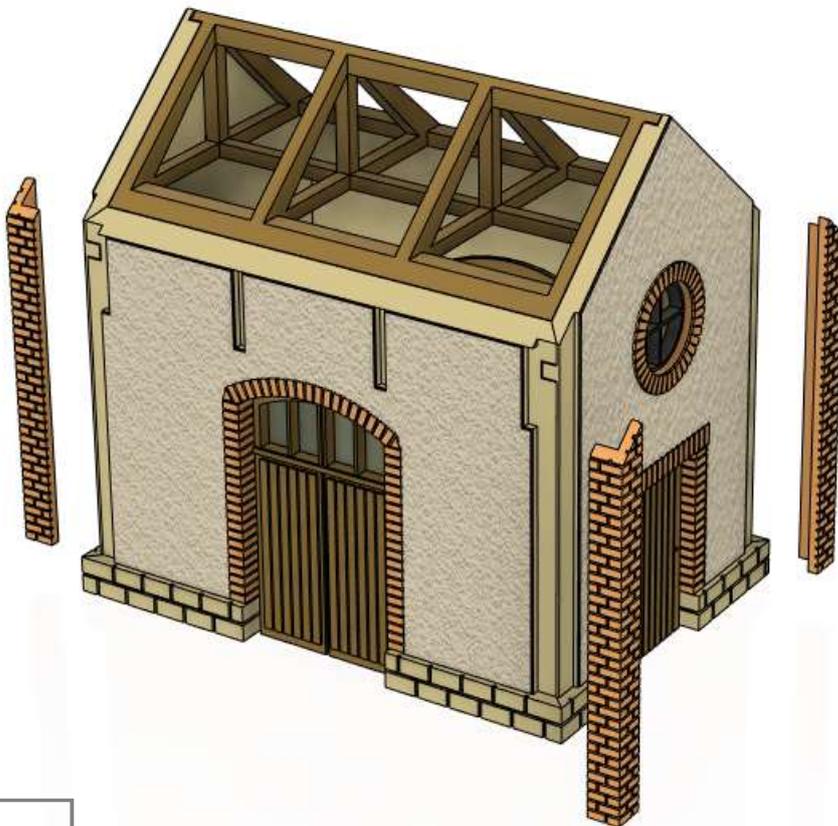
petite halle

# Petite halle à Marchandise

8



9

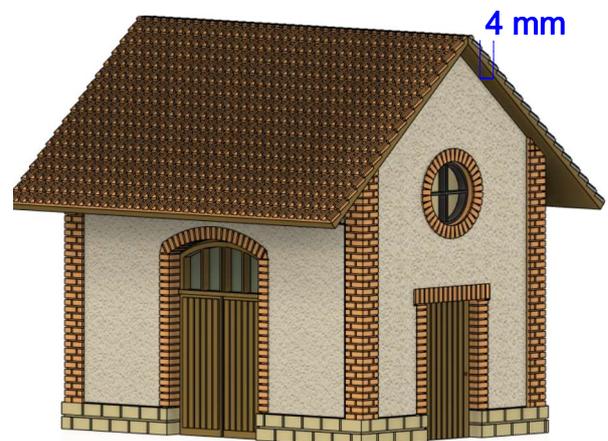
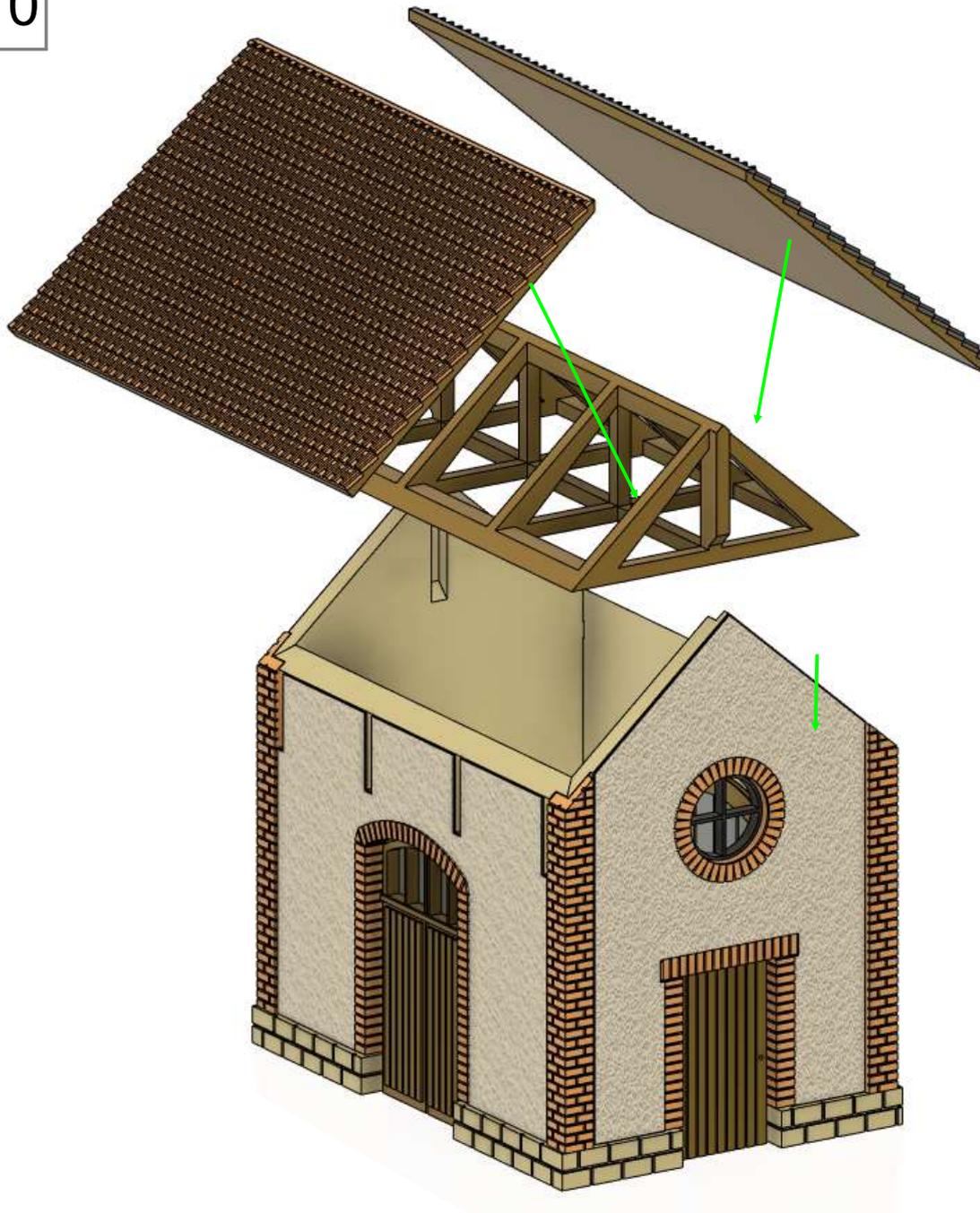


petite halle  
angles.stl

petite halle

# Petite halle à Marchandise

10

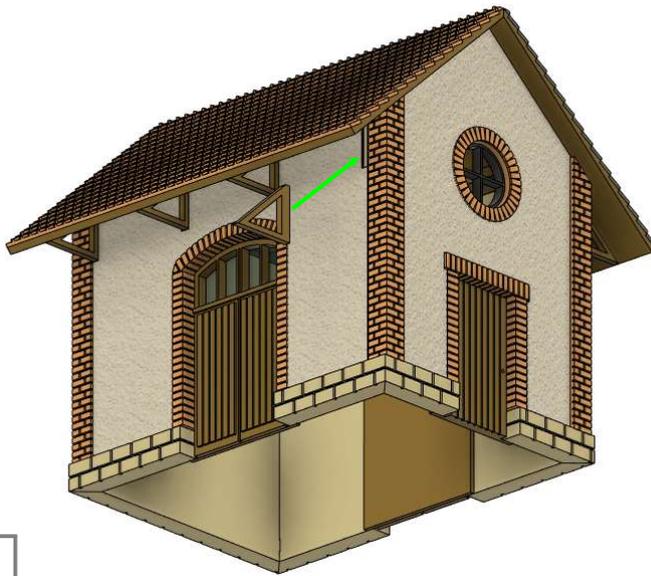


petite halle  
charpente.stl  
toit

petite halle

# Petite halle à Marchandise

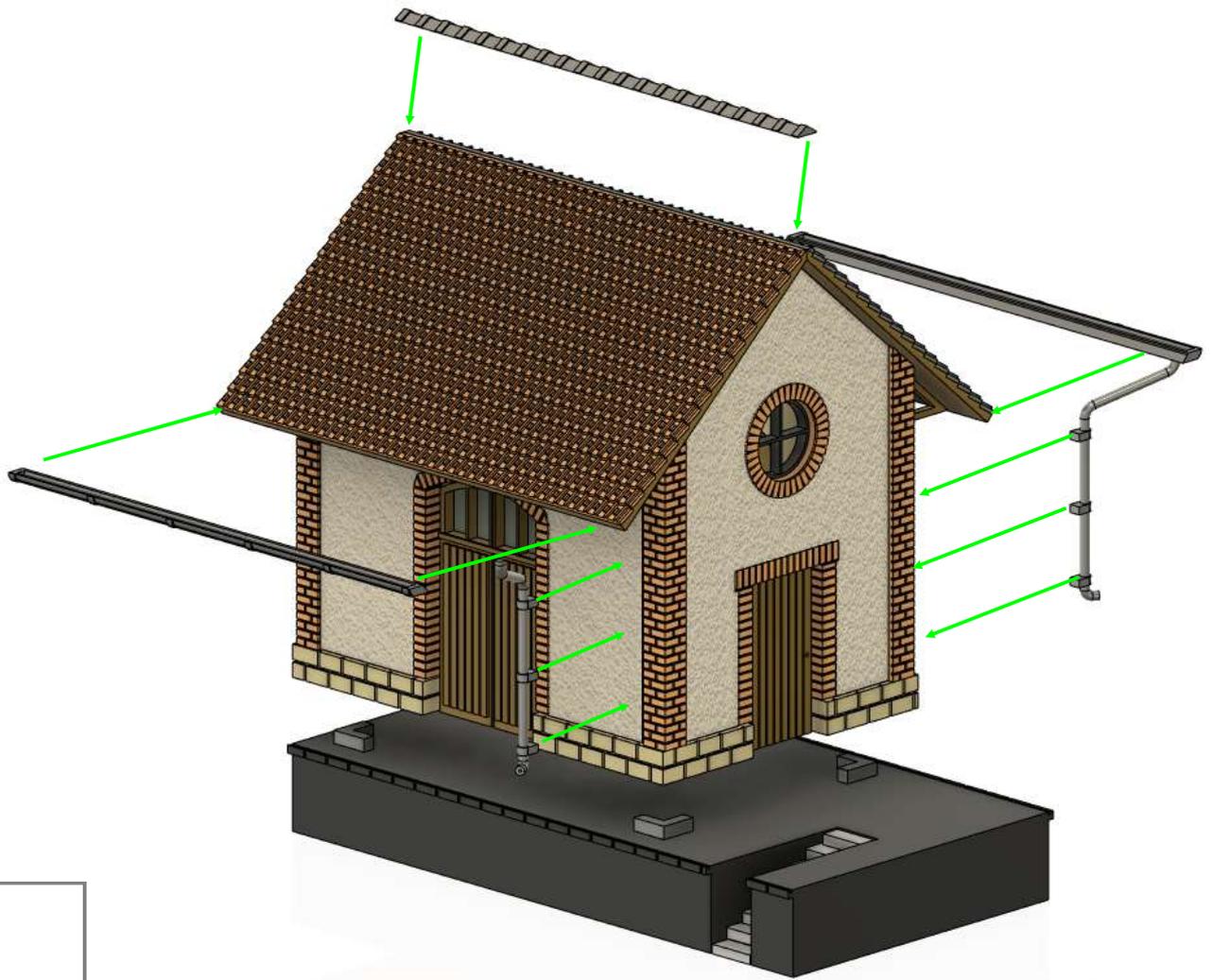
11



petite halle  
support toit.stl

petite halle

12



petite halle  
cheneau.stl  
descente.stl  
faitiere.stl